

Case Histories: Additional Resources

1. Digital Equality and Inclusion Network

- <https://www.digitalyouthwork.eu/?material=digital-equality-inclusion-network-en>
- <https://www.lgbtyouth.org.uk/groups-and-support/digital-support/>
- https://youtu.be/EwJ2jtFw_2g

2. Gaming as Youth Work

- <https://youtu.be/3vj6SwWkOh8>
- <https://www.digitalyouthwork.eu/?material=gaming-as-youth-work-en>
- <https://www.youth.ie/articles/good-practice-gaming-as-youth-work/>

3. YAD Street Team

- <https://www.digitalyouthwork.eu/?material=yad-fi-street-team-en>
- <https://yad.fi/osallistu/vapaaehtoiseksi/street-team/>
- <https://streetteam.yad.fi/>
- <https://youtu.be/-zWpbXnHGBM>

4. Virtual Reality in Youth Work

- <https://www.digitalyouthwork.eu/?material=virtual-reality-in-youth-work-en>
- <https://youtu.be/UbBNwpBlqol>

5. Virtual Exchange Program

- <https://soliya.net/>